

# Leap to 1000



## A calm, endless number puzzle for iPhone and iPad

Leap to 1000 is a minimalist puzzle game where simple jumps, number growth, and endless progression come together in a thoughtful, polished mobile experience.

Simple rules open into longer-term strategy. Nearby numbered items merge into larger values, while frozen items add extra planning, and when the board runs out of moves, new items appear to keep each run evolving rather than ending.

Designed to feel relaxing and distraction-free, Leap to 1000 is ad-free, playable offline, and built for short daily sessions. Players can personalize the experience with different boards and backgrounds, and use features like hints, undo, and continuation after game over to support longer runs.

I built Leap to 1000 as a solo indie project in my free time, creating every part of the game myself, from concept and design to code and visuals. It is my second published game, shaped by the lessons I learned from my first release and a desire to make something relaxing, focused, and satisfying to return to.

Worldwide launch: iPhone and iPad on 14.05.2026  
Distribution: free, ad-free, with optional unlocks



vslv labs